

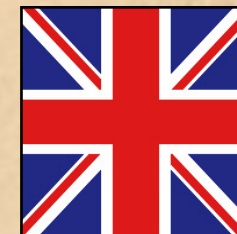
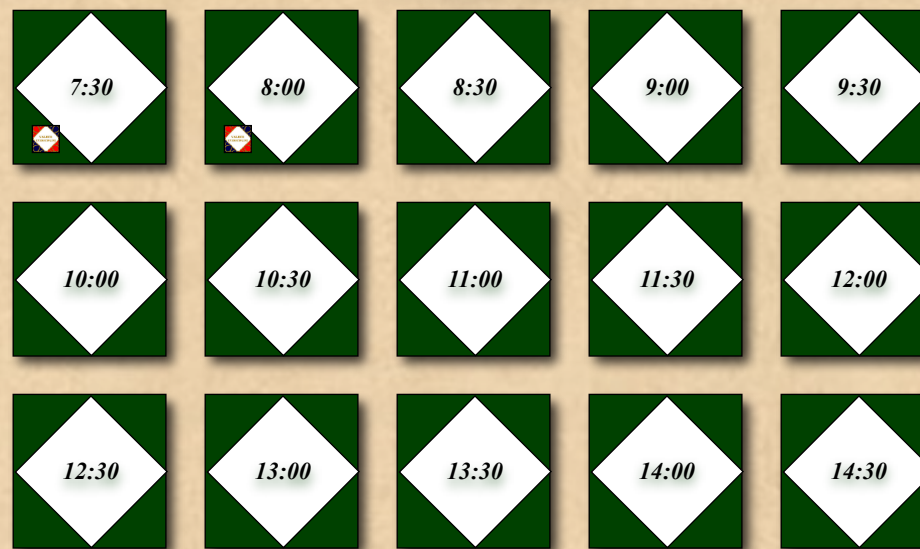


Tactiques Napoléon 1808 - Vimeiro



Général de Division Junot vs. Lt.-General Sir Wellesley

21 August 1808



Scenario

First Turn: 7:30

Last Turn: 14:30

Turns: 15

- The British player deploys first. The French player activates first every Turn.
- There is no French deployment. All French forces arrive as reinforcements.
- TN 9.2 exception: Army Leaders may only issue 1 Order per Turn.

Weather and Terrain

Heat: Due to the oppressive heat of the day it takes twice as long for cavalry to recover. Mark *Tired* Cavalry with 2 *Tired* markers. Both markers need to be removed (1 per Rally Phase) to recover back to *Normal*.

Victory Conditions

- **French Decisive Victory:** Accumulate + 6 VPs at end of any Turn.
- **French Tactical Victory:** Accumulate + 3 VPs at game end.
- **Draw:** Any other result.
- **British Tactical Victory:** Accumulate + 3 VPs at game end.
- **British Decisive Victory:** Accumulate + 7 VPs at end of any Turn.

VP	Condition
+ 4	Control of Vimeiro
+ 2	Control of Porto Novo (French only)
+ 1	Control of Maciera (French only)
+ 1	Control of Fontanielle (French only)
+ 1	Control village of Ventosa (French only)
+ 1	Per 2 enemy artillery increments eliminated
+ X	Per RR of Shattered enemy Brigade Command

January 30, 2025

Original Game Design by Steve Lampon

Tactiques Napoléon module by Jean Tessier

Terrain Chart

Terrain	Infantry	Cavalry	Artillery	Leaders	Stacking	LoS	Cover	Broken	Rally	Notes
Open Ground	1	1	1	1	24 incr.	Clear	0	Clear	Yes	~
Cultivated Field	1	2	2	1	18 incr.	-1 Hinder	- 1	Broken	Yes	~
Woods	2	3	3	1	12 incr.	Blocking	- 2	Broken	No	General Terrain
Village	2	4	2	1	12 incr.	Blocking	- 2	Broken	No	General Terrain
Slope	+ 1	+ 2	+ 3	+ 3	~	Sloping	0	See OT	~	~
Road	1/2	1/2	1/2	1/2	March	See OT	See OT	See OT		~
Trail	1	1	1	1/2	March	See OT	See OT	See OT		Ignore other terrain when in March
Stream	+ 1	+ 2	+ 3	+ 0	~	Clear	0	Broken		~
Rio de Alcabrihella	Impassable	Impassable	Impassable	Impassable	~	Clear	0	~		~



All road hexes leading off the south map edge are French Depot hexes.



The hex leading from Port Novo to the sea is the British Depot hex.

Event Table

Roll	Event	Results
1 ~ 3	Rally to the Colors	Each player may return any one <i>Routed</i> unit to the map or erase one Low Ammo circle from any artillery unit that is In Command.
4 ~ 5	Oppressive Heat (Roll another die)	<u>Odd</u> : British player chooses any one enemy Brigade Command to immediately gain 1 Fatigue. <u>Even</u> : French player chooses any one enemy Brigade Command to immediately gain 1 Fatigue..
6	Inspired Leader (Roll another die)	<u>Odd</u> : British player increase the Command Rating of any one Leader by + 1. (Max + 1) <u>Even</u> : French player increase the Command Rating of any one Leader by + 1. (Max + 1)
7	Early Campaign (Roll another die)	<u>Odd</u> : British player deletes Pending Order from any one Brigade Command. <u>Even</u> : French player deletes Pending Order from any one Brigade Command.
8	Uncoordinated Attack	British player may change the Orders of any 1 French Brigade Command which currently has Engage Orders in its Accepted or Pending Orders box to any other eligible Order.
9	Burrard Interferes	The British player may not issue any Orders this Turn.
10	Swiss Defection (Once per Game)	Eliminate the 4e Suisse battalion from the map. All French units stacked with or adjacent to the Swiss battalion must make an immediate Panic Morale Check.

National Modifiers



- British cavalry apply a - 1 Recall TC modifier



- Portuguese cavalry apply a - 1 Melee Declaration and Counter Charge modifier

Armée de Portugal

Général de Division Junot : 2/~1

Command Range: 12 MPs

Général de Brigade Thiébault : 3/~1

Chef d'Etat-Major: +2 MPs

1er Cie./1er Artillerie à Pied	+ 6	x 3/9	x 3	(□□) ○○
2e Cie./1er Artillerie à Pied	+ 6	x 3/9	x 3	(□□) ○○
3e Cie./1er Artillerie à Pied	+ 6	x 3/9	x 3	(□□) ○○

Division de Cavalerie

Général de Brigade Margaron : 3/~1

Command Range: 8 MPs

1ere Brigade

○○○○○○○○○ RR: 2

Colonel Vial : 3/~0

□□◆□

1er Rég. de Chasseurs Prov.	+ 4	(x .5)	x 2	□□□◆□□
3e Rég. de Dragons Prov. -a	+ 4	~	x 3	□□□◆□□□
3e Rég. de Dragons Prov. -b	+ 4	~	x 3	□□□◆□□□

2e Brigade

○○○○○○○○○ RR: 2

Général de Brigade Maurin : 3/~0

□□◆□□

4e Rég. de Dragons Prov. -a	+ 4	~	x 3	□□□◆□□□
4e Rég. de Dragons Prov. -b	+ 4	~	x 3	□□□◆□□□
5e Rég. de Dragons Prov. -a	+ 4	~	x 3	□□□◆□□□
5e Rég. de Dragons Prov. -b	+ 4	~	x 3	□□□◆□□□

Division de Réserve

Général de Division Kellerman : 3/~1

Command Range: 8 MPs

1ere Brigade

○○○○○○○○○ RR: 2

Général de Brigade Marazin : 3/~0

□◆□

1er Bn./1er Rég. Grenadiers	+ 6	(x 1)	x 2	□□□◆□□
2e Bn./1er Rég. Grenadiers	+ 6	(x 1)	x 2	□□□◆□□

2e Brigade

○○○○○○○○○ RR: 2

Général de Brigade Saint-Clair : 2/~0

□◆□

1er Bn./2e Rég. Grenadiers	+ 6	(x 1)	x 2	□□□◆□□
2e Bn./2e Rég. Grenadiers	+ 6	(x 1)	x 2	□□□◆□□

French Reinforcements

Group A (Automatic) - enters on any southern map edge hex.

- **7:30** - Any one French Division. French player's choice which.

Group B (+ 8) - enters on any southern map edge hex.

- **8:00** - All other French units and Commands.

Division Delaborde

Général de Division Delaborde : 3/~1

Command Range: 8 MPs

1ere Brigade

○○○○○○○○○ RR: 3

Général de Brigade Brenier : 3/~0

□□◆□□

3e Bn./2e Rég. Légère	+ 4	(x 1)	x 2	□□□□◆□□□□□
3e Bn./4e Rég. Légère	+ 4	(x 1)	x 2	□□□□◆□□□□□
1er Bn./70e Rég. de Ligne	+ 5	(x 1)	x 2	□□□□□◆□□□□□□
2e Bn./70e Rég. de Ligne	+ 5	(x 1)	x 2	□□□□□◆□□□□□□

2e Brigade

○○○○○○○○○ RR: 2

Général de Brigade Thomières : 2/~0

□◆□

1er Bn./86e Rég. de Ligne	+ 5	(x 1)	x 2	□□□□◆□□□□□
2e Bn./86e Rég. de Ligne	+ 5	(x 1)	x 2	□□□□◆□□□□□
1er Bn./4e Rég. Suisse	+ 4	(x 1)	x 2	(□◆□)

Division Loison

Général de Division Loison : 3/~1

Command Range: 8 MPs

1ere Brigade

○○○○○○○○○ RR: 3

Général de Brigade Salignac : 3/~0

□□◆□

3e Bn./12e Rég. Légère	+ 4	(x 1)	x 2	□□□□□◆□□□□□□
3e Bn./15e Rég. Légère	+ 4	(x 1)	x 2	□□□□□◆□□□□□□
3e Bn./58e Rég. de Ligne	+ 4	(x 1)	x 2	□□□□□□◆□□□□□□□

2e Brigade

○○○○○○○○○ RR: 2

Général de Brigade Charlot : 2/~0

□◆□

3e Bn./32e Rég. de Ligne	+ 4	(x 1)	x 2	□□□□◆□□□□□
3e Bn./82e Rég. de Ligne	+ 4	(x 1)	x 2	□□□□◆□□□□□

French Special Rules

French replacement Leaders have 2/~0 Command Ratings.

	RR	Infantry	Cavalry	Artillery	Total
Division Delaborde	5	6.400	0	0	6.400
Division Loison	5	5.800	0	0	5.800
Division de Réserve	4	2.000	0	0	2.000
Division de Cavalerie	4	0	2.050	0	2.050
Misc. Echelon Troops	0	0	0	24	480
	18	14.200	2.050	24	16.730

The British Army

Lieutenant-General Wellesley : 3/~1 Command Range: 11 MPs

Major-General Spencer	: 2/~1		Adjutant General: + 2 MPs
"Royal Americans" 5/60th Foot	+ 6	(*x1*)	x 2 (□□□□♦)DC
20th Light Dragoon Regt.	+ 4	(x .5)	x 2 (□□□♦□□)
Raynsford's Royal Foot Artillery/1	+ 5	x 2/9	x 2 (□□) ○○
Robe's Royal Foot Artillery/2	+ 5	x 2/9	x 2 (□□) ○○

1st Brigade

Major-General Hill	: 4/A/1		○○○○○○○○○ RR: 2
"Northumberland" 1/5th Foot	+ 4	x 1	x 2 □□□□♦□□□
"East Norfolk" 1/9th Foot	+ 4	x 1	x 2 □□□□♦□□□
"1st Staffordshire" 1/38th Foot	+ 4	x 1	x 2 □□□□♦□□□

2nd Brigade

Major-General Ferguson	: 3/~0		○○○○○○○○○ RR: 2
"Herefordshire" 1/36th Foot	+ 4	x 1	x 2 □□□♦□□□
"2nd Somersetshire" 1/40th Foot	+ 4	x 1	x 2 □□□□♦□□□
"Highland Lt. Infantry" 1/71st Foot	+ 5	(x 1)	x 2 □□□□♦□□□

3rd Brigade

Brigadier-General Nightingall	: 2/~0		○○○○○○○○○ RR: 2
"Worcestershire" 1/29th Foot	+ 4	x 1	x 2 □□□♦□□□
"Prince of Wales Vol." 1/82nd Foot	+ 5	x 1	x 2 □□□□♦□□□

4th Brigade

Brigadier-General Bowes	: 2/~0		○○○○○○○○○ RR: 2
"1st Warwickshire" 1/6th Foot	+ 4	x 1	x 2 □□□□♦□□□
"Cornwall" 1/32nd Foot	+ 4	x 1	x 2 □□□□♦□□□

British Special Rules

- British replacement Leaders have 2/~0 Command Ratings.
- British and Portuguese units may not stack with each other.
- The 5/60th Foot which is part of the Army Command must deploy into five Detached Companies.

Deployment

- All Units and Leaders set-up within 12 hexes of Vimeiro.

5th Brigade

Brigadier-General C. Craufurd	: 2/~0		○○○○○○○○○ RR: 2
"Nottinghamshire" 1/45th Foot	+ 4	x 1	x 2 □□□□♦□□□
"Highland" 1/91st Foot	+ 5	x 1	x 2 □□□□♦□□□

6th Brigade

Brigadier-General Fane	: 3/~0		○○○○○○○○○ RR: 2
"West Kent" 1/50th Foot	+ 5	x 1	x 2 □□□□♦□□□
"Royal Americans" 5/60th Foot	+ 6	(*x1*)	x 2 □□□♦□□DC
"Rifles" 2/95th Foot	+ 6	(*x1*)	x 2 □□♦□□DC

7th Brigade

Brigadier-General Anstruther	: 3/~0		○○○○○○○○○ RR: 2
"East Norfolk" 2/9th Foot	+ 4	x 1	x 2 □□□♦□□□
"Monmouthshire Lt. Inf." 2/43rd Foot	+ 5	(x 1)	x 2 □□□♦□□□
"Oxfordshire Lt. Inf." 1/52nd Foot	+ 5	(x 1)	x 2 □□□♦□□□
"Queen's Own" 2/97th Foot	+ 4	x 1	x 2 □□□□♦□□□

8th Brigade

Brigadier-General Acland	: 3/~0		○○○○○○○○○ RR: 2
"Queen's Royal" 1/2nd Foot	+ 4	x 1	x 2 □□□□♦□□□
"East Devonshire" 1/20th Foot	+ 4	x 1	x 2 □□♦□□
"Rifles" 1/95th Foot	+ 6	(*x1*)	x 2 □□♦□□DC

Portuguese Detachment

Tenente-Coronel Trant	: 2/~1		○○○○○○○○○ RR: 2
6° Caçadores de Oporto	+ 4	(x .5)	x 2 □□□♦□□
12° Regimento de Chaves	+ 4	x .5	x 2 □□□♦□□□
21° Regimento de Valença	+ 4	x .5	x 2 □□□♦□□□
24° Regimento de Bragança	+ 4	x .5	x 2 □□♦□
6° Cavalaria de Bragança	[+ 4]	~	x 2 □♦□
11° Cavalaria de Almeida	[+ 4]	~	x 2 □♦
12° Cavalaria de Miranda	[+ 4]	~	x 2 □♦□

	RR	Infantry	Cavalry	Artillery	Total
British Infantry	16	16.200	0	0	16.200
Portuguese Brigade	2	2.000	250	0	2.250
Misc. Echelon Troops	0	0	250	16	570
	18	18.200	500	16	19.020