



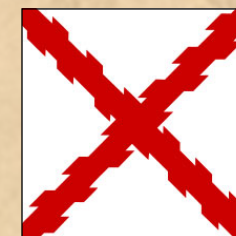
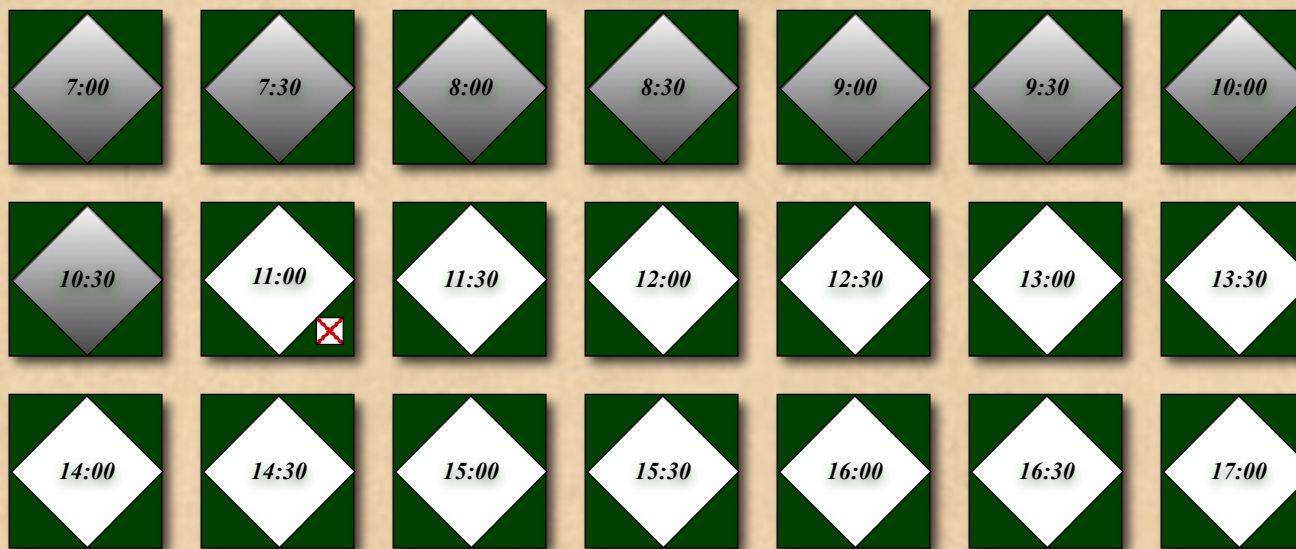
# Tactiques Napoléon 1811 - Sagunto



Maréchal Suchet vs. Capitán General Blake

25 October, 1811

◆ *Haze in Effect*



## Scenario

- First Turn:** 7:00      **Last Turn:** 17:00      **Turns:** 21
- The French player deploys first. The Spanish player activates first every Turn.
  - TN 9.2 exception: Army Leaders may only issue 1 Order per Turn.

## Terrain

- Picador Ravine:** Treat the Picador Ravine south of the Espartal as a Canal. (See Terrain Chart).
- Convento de Vall de Jesus:** The Convento is a Strongpoint and Fortification hex.

## Weather

- Haze:** Between the 7:00 and 10:30 haze shrouds the field with the following effects:
  - Apply - 1 modifier to all fire rolls.
  - LoS visibility range is reduced to 1d10/2 (round up) hexes for that Turn.
  - Unit/stack with a MELEE counter may not move more than the LoS visibility range determined above.

## French Deployment

- The Reserve (Right) deploys within 8 hexes of the Camino Sancti-Spiritu and/or the Camino Náquera and 18 hexes from the north map edge.
- All other Leaders and units deploy within 5 hexes and/or north of the Barranco de Rincon.
- One Brigade or Regiment Command may deploy on the El Hostalet hill.

## Victory Conditions

- French Decisive Victory:** Accumulate + 9 VPs at end of any Turn.
- French Tactical Victory:** Accumulate + 5 VPs at game end.
- Draw:** Any other result.
- Spanish Tactical Victory:** Accumulate + 1 VPs more at game end.
- Spanish Decisive Victory:** Accumulate + 6 VPs at end of any Turn.

| VP   | Condition                                                                  |
|------|----------------------------------------------------------------------------|
| + 1  | Control of Puzol (French only)                                             |
| + 1  | Control of Los Hostalets (French only)                                     |
| + 3  | Control of El Hostalets hill (13 hexes)                                    |
| + 1  | Per 3 enemy artillery increments eliminated                                |
| + X  | Per RR of Shattered enemy Brigade Command                                  |
| + RR | The RR of any Spanish non-Shattered Command that exits the north map edge. |

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Tactiques Napoléon module by Jean Tessier

## Terrain Chart

| Terrain                | Infantry   | Cavalry    | Artillery  | Leaders    | Stacking | LoS        | Cover  | Broken | Rally | Notes                           |
|------------------------|------------|------------|------------|------------|----------|------------|--------|--------|-------|---------------------------------|
| Open Ground            | 1          | 1          | 1          | 1          | 24 incr. | Clear      | 0      | ~      | Yes   | ~                               |
| Cultivated Field       | 1          | 2          | 3          | 1          | 18 incr. | - 1 Hinder | 0      | ~      | Yes   | ~                               |
| Broken Ground (Hills)  | 2          | 3          | 4          | 1          | 12 incr. | - 1 Hinder | - 1    | Broken | Yes   | Cavalry entering <i>Disrupt</i> |
| Orchard                | 2          | 3          | 3          | 1          | 12 incr. | Blocking   | - 1    | Broken | Yes   | ~                               |
| Grove                  | 2          | 3          | 3          | 1          | 12 incr. | - 1 Hinder | - 1    | Broken | Yes   | ~                               |
| Pueblo                 | 2          | 4          | 2          | 1          | 12 incr. | Blocking   | - 2    | Broken | No    | General Terrain                 |
| Convento Vall de Jesus | 3          | 5          | Impassable | 1          | 12 incr. | Blocking   | - 2    | Broken | Yes   | General Terrain                 |
| Slope                  | + 1        | + 2        | + 3        | + 0        | ~        | Sloping    | 0      | ~      | ~     | ~                               |
| Mountain               | Impassable | Impassable | Impassable | Impassable | ~        | Blocking   | ~      | ~      | ~     | ~                               |
| Road                   | 1/2        | 1/2        | 1/2        | 1/2        | March    | See OT     | See OT | See OT | ~     | ~                               |
| Bridge                 | + 1        | + 1        | + 1        | + 0        | March    | Clear      | 0      | ~      | ~     | ~                               |
| Ravine                 | + 2        | + 3        | + 4        | + 1        | ~        | Clear      | 0      | Broken | ~     | Cavalry crossing <i>Disrupt</i> |
| Canal                  | + 4        | All        | Impassable | + 2        | ~        | Clear      | 0      | Broken | ~     | Cavalry crossing <i>Disrupt</i> |



The Camino Real north map edge road hex is the French Depot hex.



The Camino Real south map edge road hex is the Spanish Depot hex.

## Event Table

| Roll  | Event                          | Results                                                                                                                                                              |
|-------|--------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 1 ~ 3 | Rally to the Colors            | Each player may return any one <i>Routed</i> unit to the map or erase one Low Ammo circle from any artillery unit that is In Command.                                |
| 4 ~ 5 | Escorting Naval Flotilla       | A British gun flotilla located just off the coast help the Spanish cause. All French units within 6 hexes of the east map edge must immediately make a Morale Check. |
| 6     | Spanish Delay                  | French player picks one Spanish Command to delete Order in its Pending Order box.                                                                                    |
| 7     | Spanish Paralysis              | French player picks one Spanish Command which may not expend any Move this Turn. Fire and Melee Declaration is unaffected.                                           |
| 8     | Por La Independencia!          | Spanish player picks any unit + 4 Morale Value unit to become a + 5 Morale Value unit for the remainder of the game. If unit is [Untrained] it remains so.           |
| 9     | Spanish Leadership             | Spanish player may increase the Command Rating of any one Spanish Leader by + 1 for the remainder of the game.                                                       |
| 10    | Spanish Sortie (Once per Game) | The Spanish garrison at Sagunto attempt a sortie. All French Commitment Checks suffer a - 1 modifier for the remainder of the game.                                  |

## National Modifiers



- Spanish infantry/cavalry apply a - 1 Form Up TC modifier



- Spanish cavalry apply a - 2 Counter Charge TC modifier



- Polish infantry apply a + 1 Melee modifier in attack and defense

# Armée d'Aragon



**Maréchal Suchet : 4/~2**

**Command Range: 12 MPs**

**Général de Division Broussard : 3/~1**

Cavalry: Com. Range: 8 MPs

Chef d'Escadron St. Joseph : 2/\*1

AdC - Suchet

Escadron d'Escort +6 (x .5)

x 2 (□♦)

Artiglieria a Piedi +6 x 3/9

x 3 (□) ○○○

Artillerie à Cheval +6 x 2/9

x 2 (□) ○○

**Brigade Italienne**

○○○○○○○○○ RR: 2

Général de Division Palombini : 3/~1

□□♦□□

1° Bn./2° Regt. Leggero +5 (x 1)

x 2 □□□♦□□

2° Bn./2° Regt. Leggero +5 (x 1)

x 2 □□□♦□□

1° Bn./4° Regt. Linea +5 (x 1)

x 2 □□□♦□□

2° Bn./4° Regt. Linea +5 (x 1)

x 2 □□♦□□

**13e Rég. de Cuirassiers**

○○○○○○○○○ RR: 1

Capitaine de Gonneville : 2/C/1

□□♦□

13e Rég. de Cuirassiers - a +6 ~

x 4 □□♦□

13e Rég. de Cuirassiers - b +6 ~

x 4 □□♦□

13e Rég. de Cuirassiers - c +6 ~

x 4 □□♦□

## 4e Division (Left)

**Général de Division Habert : 3/A/1**

**Command Range: 8 MPs**

24e Rég. de Dragons -a +5 ~

x 3 □□♦□□

24e Rég. de Dragons -b +5 ~

x 3 □□♦□□

Artillerie à Pied - 3/1 +6 x 3/9

x 3 (□) ○○○

**1ere Brigade**

○○○○○○○○○ RR: 3

*Général de Brigade Montmarie : 2/~0*

□□□♦□□

1er Bn./5e Rég. Légère +5 (x 1)

x 2 □□♦□□

2e Bn./5e Rég. Légère +5 (x 1)

x 2 □□♦□□

1er Bn./16e Rég. de Ligne +5 (x 1)

x 2 □□□♦□□

2e Bn./16e Rég. de Ligne +5 (x 1)

x 2 □□♦□□

3e Bn./16e Rég. de Ligne +5 (x 1)

x 2 □□♦□□

**2e Brigade (Elements)**

○○○○○○○○○ RR: 1

*Chef d'Escadron Passelac : 2/~0*

□♦

2e Bn./117e Rég. de Ligne +5 (x 1)

x 2 □□□♦□□

## French Special Rules

- French replacement Leaders have 2/~0 Command Ratings.

## 3e Division (Center)

**Général de Division Harispe : 3/~1**

**Command Range: 8 MPs**

4e Rég. de Hussards +6 (x .5)

x 2 □□□♦□□

Artillerie à Pied - 2/1 +6 x 3/9

x 3 (□) ○○○

Artillerie à Pied - 2/2 +6 x 3/9

x 3 (□) ○○○

**1ere Brigade**

○○○○○○○○○ RR: 3

*Général de Brigade Paris : 2/~0*

□□□♦□□

1er Bn./7e Rég. de Ligne +5 (x 1)

x 2 □□□♦□□

2e Bn./7e Rég. de Ligne +5 (x 1)

x 2 □□♦□□

3e Bn./7e Rég. de Ligne +5 (x 1)

x 2 □□□♦□□

1er Bn./116e Rég. de Ligne +5 (x 1)

x 2 □□♦□

2e Bn./116e Rég. de Ligne +5 (x 1)

x 2 □□♦□

3e Bn./116e Rég. de Ligne +5 (x 1)

x 2 □□♦□□

**2e Brigade (Elements)**

○○○○○○○○○ RR: 1

*Major Schluzovicz : 2/~0*

□♦□

1er Bn./3e Rég. du Vistule +6 (x 1)

x 2 □□♦□□

2e Bn./3e Rég. du Vistule +6 (x 1)

x 2 □□♦□□

## Reserve (Right)

**Général de Brigade Chlopicki : 3/~1**

**Command Range: 8 MPs**

Dragones Napoleon -a +5 ~

x 3 □□♦□□

Dragones Napoleon -b +5 ~

x 3 □□♦□□

Artillerie à Pied - 3/2 +6 x 3/9

x 3 (□) ○○○

**Brigade Chlopicki**

○○○○○○○○○ RR: 2

*Colonel Arbod : 2/~0*

□□♦□

1er Bn./44e Rég. de Ligne +5 (x 1)

x 2 □□□♦□□□

2e Bn./44e Rég. de Ligne +5 (x 1)

x 2 □□□□♦□□□

1er Bn./114e Rég. de Ligne +5 (x 1)

x 2 □□□♦□□

**Brigade Robert**

○○○○○○○○○ RR: 1

*Général de Brigade Robert : 3/~0*

□♦□

3e Bn./114e Rég. de Ligne +5 (x 1)

x 2 □□□♦□□

1er Bn./1er Rég. du Vistule +6 (x 1)

x 2 □□♦□□

|                      | RR | Infantry | Cavalry | Artillery | Total  |
|----------------------|----|----------|---------|-----------|--------|
| Reserve (Right)      | 3  | 2.700    | 400     | 3         | 3.160  |
| 3e Division (Center) | 4  | 3.200    | 250     | 6         | 3.570  |
| 4e Division (Left)   | 4  | 2.600    | 200     | 3         | 2.860  |
| Misc Echelon Troops  | 3  | 2.000    | 500     | 6         | 2.620  |
|                      | 14 | 10.500   | 1.350   | 18        | 12.210 |

## 4° Ejército “Expedicionario”



### Capitán General Blake : 1/~2

Command Range: 11 MPs

Jefe de Ejecito-Mayor Burnel : 1/~2

Chief of Staff: + 1 MP

|                         |     |       |     |        |
|-------------------------|-----|-------|-----|--------|
| 1° Artillería a pie     | + 4 | x 2/9 | x 2 | (□) ○○ |
| 2° Artillería a pie     | + 4 | x 2/9 | x 2 | (□) ○○ |
| 3° Artillería a pie     | + 4 | x 2/9 | x 2 | (□) ○○ |
| 1° Artillería a Caballo | + 4 | x 2/9 | x 2 | (□) ○○ |
| 2° Artillería a Caballo | + 4 | x 2/9 | x 2 | (□) ○○ |

### Vanguardia

Mariscal de Campo Lardizábal : 3/~1

○○○○○○○○○ RR: 2

|                              |       |       |     |        |
|------------------------------|-------|-------|-----|--------|
| Tiradores de Cuenca          | + 4   | (x 1) | x 2 | □□♦□   |
| Voluntarios Campomayor       | + 4   | (x 1) | x 2 | □□□♦□□ |
| 1° Bn./Regimiento de África  | + 4   | x 1   | x 2 | □□♦□□  |
| 2° Bn./Regimiento de África  | + 4   | x 1   | x 2 | □□♦□□  |
| 1° Bn./Regimiento de Murcia  | + 4   | x 1   | x 2 | □□♦□□  |
| 2° Bn./Regimiento de Murcia  | + 4   | x 1   | x 2 | □□♦□   |
| 1° Bn./Regimiento de Badajoz | [+ 4] | x .5  | x 2 | □□♦□□  |
| 2° Bn./Regimiento de Badajoz | [+ 4] | x .5  | x 2 | □□♦□   |

### Reserve

General de Brigada Velasco : 2/~1

○○○○○○○○○ RR: 2

|                                  |       |        |     |          |
|----------------------------------|-------|--------|-----|----------|
| 3° Cazadores de Valencia         | [+ 4] | (x .5) | x 2 | □□□♦□□□□ |
| Cazadores de Orihuela            | [+ 4] | (x .5) | x 2 | □□□♦□□□  |
| 3° Bn./ Regimiento de Castilla   | + 4   | x 1    | x 2 | □□□♦□□□  |
| 3° Bn./Regimiento de Avila       | [+ 4] | x .5   | x 2 | □□♦□□    |
| Regimiento de Infante Don Carlos | [+ 4] | x .5   | x 2 | □□□♦□□□  |

### Cuarta División

Mariscal de Campo Zayas : 3/~1

○○○○○○○○○ RR: 2

|                                |     |       |     |        |
|--------------------------------|-----|-------|-----|--------|
| 2° Bn./Guardia Españolas       | + 5 | x 1   | x 2 | □□□♦□□ |
| 4° Bn./Guardia Españolas       | + 5 | x 1   | x 2 | □□♦□□  |
| 4° Bn./Guardia Walonias        | + 5 | x 1   | x 2 | □□♦□   |
| Regimiento Imperiale de Toledo | + 4 | x 1   | x 2 | □□♦□□  |
| Voluntarios de la Patria       | + 4 | x 1   | x 2 | □□□♦□□ |
| Voluntarios de Ciudad Rodrigo  | + 4 | x 1   | x 2 | □□♦□□  |
| Legion Estranjera              | + 4 | x 1   | x 2 | □□♦□   |
| 4° Artillería a pie            | + 4 | x 2/9 | x 2 | (□) ○○ |

### Caballería

Mariscal de Campo Caro : 1/~1

○○○○○○○○○ RR: 2

|                         |       |        |     |         |
|-------------------------|-------|--------|-----|---------|
| Hûsares Españoles       | + 4   | (x .5) | x 2 | □♦□     |
| Hûsares de Castilla     | + 4   | (x .5) | x 2 | □♦      |
| Hûsares de Granada      | [+ 4] | (x .5) | x 2 | □♦□     |
| Dragones de Numancia -a | + 4   | ~      | x 3 | □□♦□□   |
| Dragones de Numancia -b | + 4   | ~      | x 3 | □□♦□    |
| Caballeria del Rey      | + 4   | ~      | x 3 | □♦      |
| Caballeria de Alcantara | + 4   | ~      | x 3 | □♦□     |
| Caballeria de Cuenca    | [+ 4] | ~      | x 3 | □□□♦□□□ |
| Granaderos              | + 4   | ~      | x 3 | □□♦□    |

### Spanish Deployment

- The 4° Ejército “Expedicionario” deploys east of the Barranco del Picador and within 8 hexes of the southern map edge.
- The 3° Ejército “Murcia” (except Obispo’s Segunda División) deploys west of the Camino de Bétera (inclusive) and within 8 hexes of the southern map edge and/or within 2 hexes of the Cabezbort hill.
- The 2° Ejército “Valencia” deploys east of the Camino de Bétera (inclusive), west of the Barranco del Picador and within 8 hexes of the southern map.

### Spanish Special Rules

- Spanish replacement Leaders have 1/~0 Command Ratings.
- Spanish cavalry units may never stack, even if accompanied by a Leader.

### Spanish Reinforcements

Group A (+ 0) enters on the Camino de Náquera road hex (west edge).

- 11:00** - Cuarto División/2° Ejército “Valencia”

## 2° Ejército “Valencia”



**Mariscal de Campo O'Donnell** : 2/~2 Command Range: 9 MPs

1° Artillería a Caballo +4 x 2/9 x 2 (□) ○○

2° Artillería a Caballo +4 x 2/9 x 2 (□) ○○

**Primera División** (blue square) (white square) ○○○○○○○○ RR: 2

Mariscal de Campo Miranda : 2/~1 □□□◆□□□

2° Cazadores de Valencia [+4] (x .5) x 2 □□□◆□□□

1° Bn./Regimiento de Avila [+4] x .5 x 2 □□◆□□

1° Bn./Regimiento de Castilla +4 x 1 x 2 □□□◆□□□

2° Bn./Regimiento de Castilla +4 x 1 x 2 □□□◆□□

1° Bn./Regimiento de Valencia [+4] x .5 x 2 □□□◆□□□□

2° Bn./Regimiento de Valencia [+4] x .5 x 2 □□□◆□□□□

**Caballería** (blue square) (white square) ○○○○○○○○ RR: 1

General de Brigada San Juan : 1/~0 □□◆□□

Cazadores de Valencia [+4] (x .5) x 2 □□◆□□

Húsares de Aragon [+4] (x .5) x 2 □□◆□□

Dragones del Rey +4 ~ x 3 □◆□

Dragones de la Reina -a +4 ~ x 3 □◆□

**Segunda División** (blue square) (white square) ○○○○○○○○ RR: 2

Mariscal de Campo Obispo : 2/~1 □□□◆□□□

Tiradores de Doyle +4 (x 1) x 2 □□□◆□□

2° Bn./Regimiento de Avila [+4] x .5 x 2 □□◆□□

1° Bn./Regimiento de Cariñena [+4] x .5 x 2 □□□◆□□□□

2° Bn./Regimiento de Cariñena [+4] x .5 x 2 □□□◆□□□

2° Voluntarios de Aragon [+4] x .5 x 2 □□◆□□□

Voluntarios de Daroca +4 x 1 x 2 □□□□◆□□□

**Tercera División** (blue square) (white square) ○○○○○○○○ RR: 2

Mariscal de Campo Villacampa : 2/~0 □□□◆□□□

1° Cazadores de Valencia +4 (x 1) x 2 □□□◆□□□

1° Bn./Regimiento de la Princesa [+4] x .5 x 2 □□□◆□□

2° Bn./Regimiento de la Princesa [+4] x .5 x 2 □□◆□□

1° Bn./Regimiento de Soria [+4] x .5 x 2 □□◆□□

2° Bn./Regimiento de Soria [+4] x .5 x 2 □□◆□

Voluntarios de Molina [+4] x .5 x 2 □□◆□□□

## 3° Ejército “Murcia”



**Teniente General Mahy** : 1/~1 Command Range: 9 MPs

1° Artillería a Caballo +4 x 2/9 x 2 (□) ○○

2° Artillería a Caballo +4 x 2/9 x 2 (□) ○○

**Primera División** (brown square) (white square) ○○○○○○○○ RR: 2

Coronel Linares : 1/~0 □□□◆□□□

Tiradores de Cadiz [+4] (x .5) x 2 □□□□◆□□□□

1° Regimiento de Badajoz [+4] x .5 x 2 □□□□◆□□□□

Batallón de Cuenca +4 x 1 x 2 □□□□◆□□□

Voluntarios de Burgos [+4] x .5 x 2 □□□◆□□□□

Batallón de Zapadores +4 x 1 x 2 □□◆□

**Vanguardia** (brown square) (white square) ○○○○○○○○ RR: 1

General de Brigada Creagh : 1/~0 □□◆□

Regimiento de Corona +4 x 1 x 2 □□□□◆□□□

Regimiento de Alcazar San Juan +4 x 1 x 2 □□□□◆□□□

Dragones de la Reina - b +4 ~ x 3 □□◆□□

**Caballería** (brown square) (white square) ○○○○○○○○ RR: 1

General de Brigada Osorio : 1/~0 □□◆□□

Cazadores de Madrid [+4] (x .5) x 2 □◆□

Húsares de Fernando VII [+4] (x .5) x 2 □◆□□

Dragones de Pavia +4 ~ x 3 □□□◆□□

Dragones Granada [+4] ~ x 2 □◆□

|                              | RR | Infantry | Cavalry | Artillery | Total  |
|------------------------------|----|----------|---------|-----------|--------|
| 2° Ejercito “Valencia”       | 7  | 8.700    | 600     | 6         | 9.420  |
| 3° Ejercito “Murcia”         | 4  | 4.700    | 800     | 6         | 5.620  |
| 4° Ejercito “Expedicionario” | 8  | 8.600    | 1.200   | 18        | 10.160 |
|                              | 19 | 22.000   | 2.600   | 30        | 25.200 |